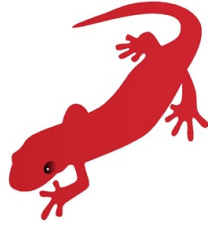

Lizard:



A Practical Post-Quantum Public-Key Encryption from LWE and LWR

JUNG HEE CHEON, **DUHYEONG KIM**, JOOHEE LEE, YONGSOO SONG

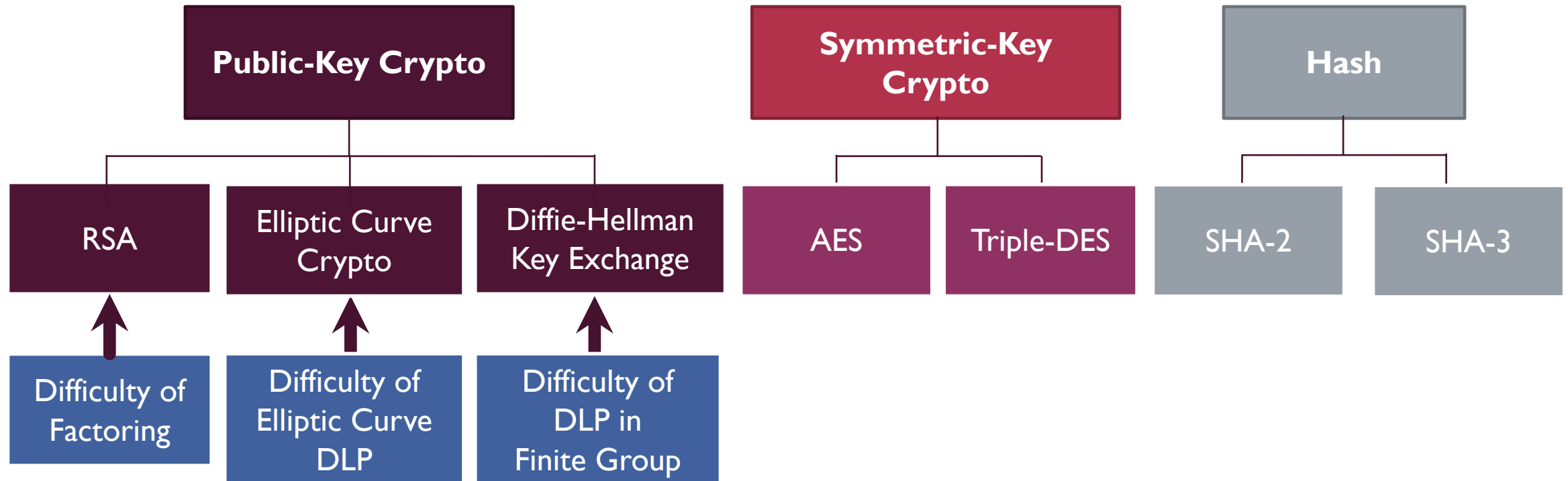
SEOUL NATIONAL UNIVERSITY

2018.09.05

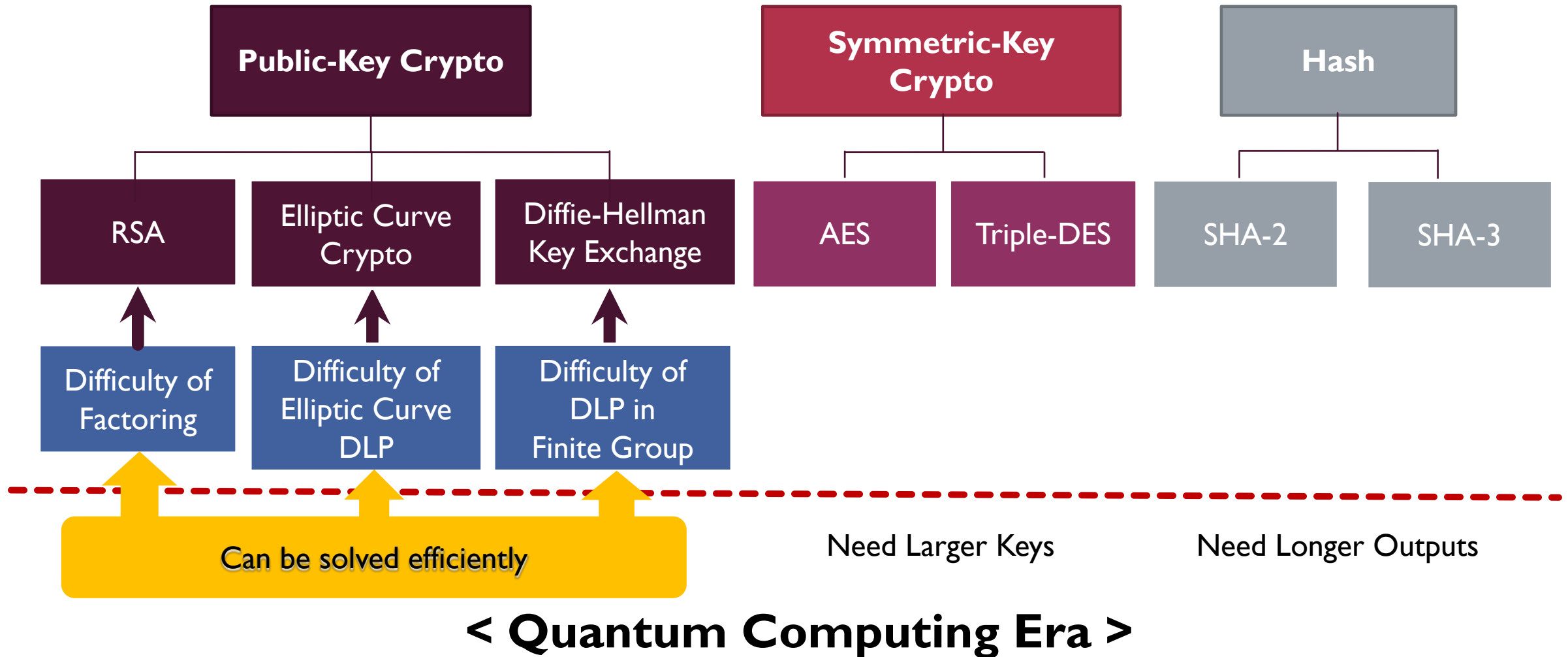
Overview of Lizard

- **[Post-Quantum]** One of the 64 Round I (accepted) Submissions to NIST's PQC Standardization
- **[Novelty]** the first LWE + LWR based Public-Key Encryption
- **[Design Rationale]** Faster and Simpler!

Uprise of Post-Quantum Cryptography



Uprise of Post-Quantum Cryptography



Uprise of Post-Quantum Cryptography

- **NSA is transitioning to PQC in the “not too distant” future**

<http://www.iad.gov/iad/programs/iad-initiatives/cnsa-suite.cfm>



- **NIST launched PQC Standardization Project**

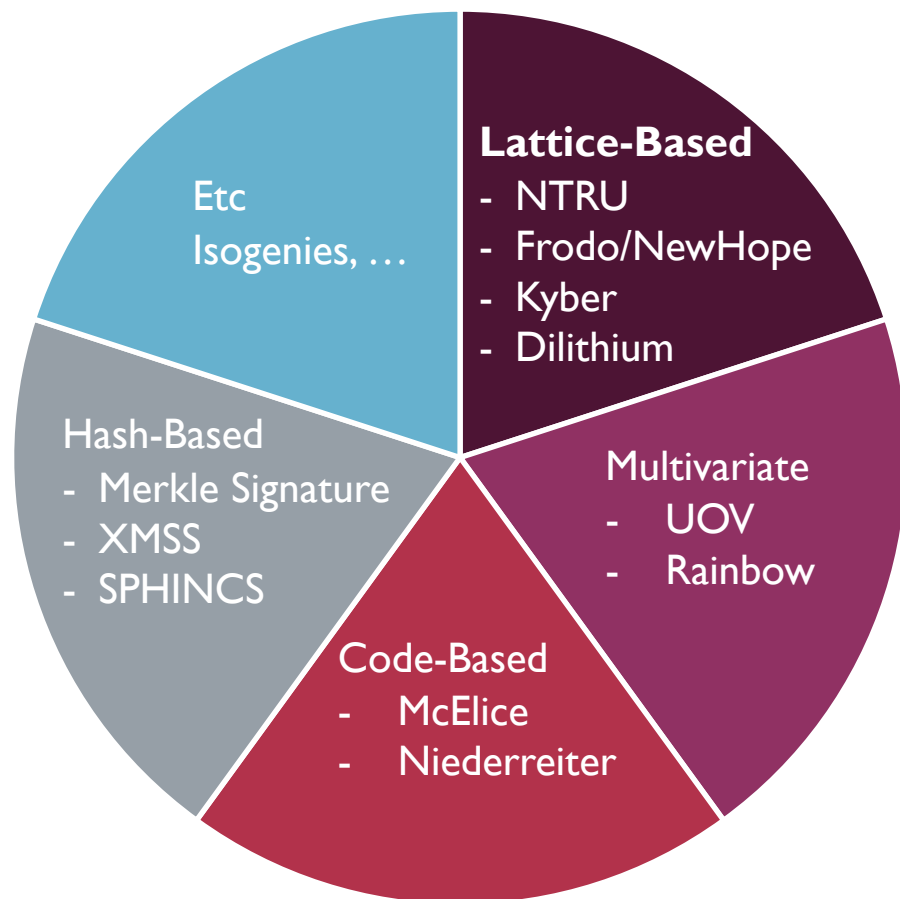
<http://csrc.nist.gov/groups/ST/post-quantum-crypto>



- To standardize Post-Quantum public-key crypto : Encryption / Signature / Key Encapsulation
- Timeline

| | |
|----------|---|
| Aug 2016 | Formal Call for Proposals |
| Nov 2017 | Deadline for Submissions |
| Apr 2018 | 1 st NIST PQC Workshop |
| Aug 2019 | 2 nd NIST PQC Workshop (be expected) |

Lattice-based Cryptosystem



▪ Especially, Lattice-based cryptosystem gains increasing attentions

- Security based on the **worst-case/average-case reductions** from lattice hard problems (SVP, SIVP,...)
- **Fast** implementation
- **Versatility** in many applications: Homomorphic Encryption, Functional Encryption...
- **26 of 64** Round I Submissions to NIST's PQC standardization



LWE-based PKEs

Learning with Errors (LWE)

- Solving a linear equation system is easy! (e.g. Gaussian elimination..)
- Then how hard is it to solve a linear equation “with errors”?

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The Learning with Errors Problem!

Learning with Errors (LWE)

• Q.

| | | |
|---|---|---|
| 1 | 3 | 7 |
| 4 | 5 | 7 |
| 6 | 6 | 9 |
| 2 | 7 | 3 |
| 3 | 8 | 7 |
| 5 | 4 | 2 |
| 1 | 0 | 5 |
| 4 | 5 | 3 |

$\mathbb{Z}_{10}^{8 \times 3}$

| |
|-------|
| x_1 |
| x_2 |
| x_3 |

+

| |
|----|
| 0 |
| 2 |
| -1 |
| 1 |
| 0 |
| 1 |
| 0 |
| -2 |

Small Error
(unknown)

=

| |
|---|
| 7 |
| 1 |
| 1 |
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| 6 |
| 0 |
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| 5 |

(mod 10)



Find

| |
|-------|
| x_1 |
| x_2 |
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!

; Hard! (\geq GapSVP, SIVP)

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!

; Hard! (\geq GapSVP, SIVP)

This is called **Search-LWE**, while most of the (so-called) LWE-based cryptosystems are based on "**Decisional-LWE**"

Decisional-LWE

- Q. Distinguish

| | | |
|---|---|---|
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chosen in $Z_{10}^{8 \times 4}$!

; Hard! (\geq GapSVP, SIVP)

Decisional-LWE

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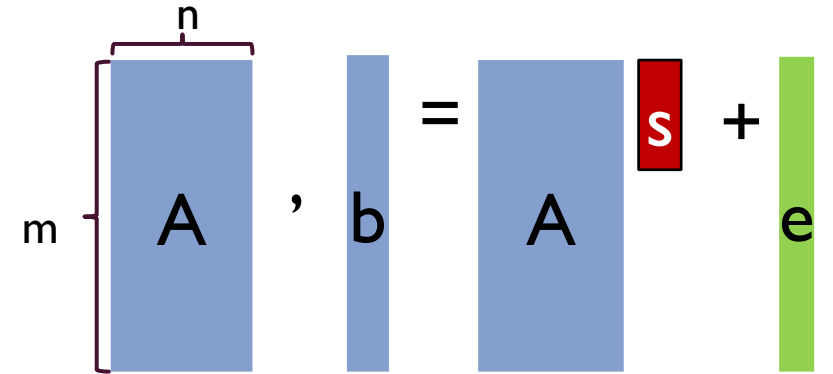
from a sample uniform randomly
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; Hard! (\geq GapSVP, SIVP)

From now on,
The term “LWE” always denotes
the Decisional-LWE problem

Regev Scheme [Reg05]

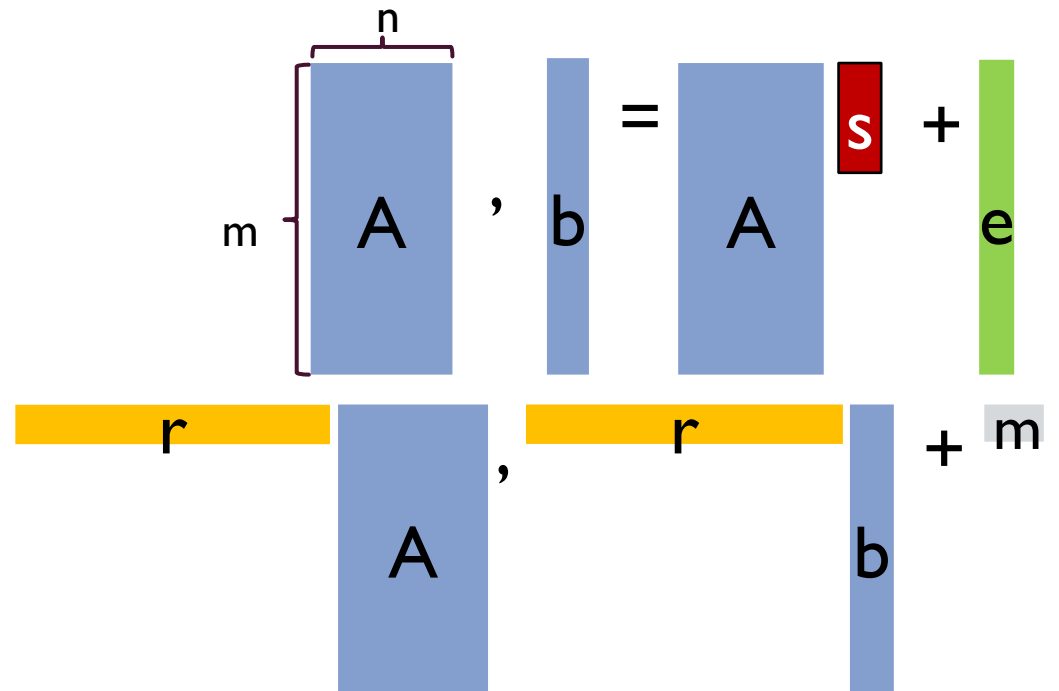
- pk = $(A, \vec{b} = A \cdot \vec{s} + \vec{e}) \in \mathbb{Z}_q^{m \times n} \times \mathbb{Z}_q^m$



Regev Scheme [Reg05]

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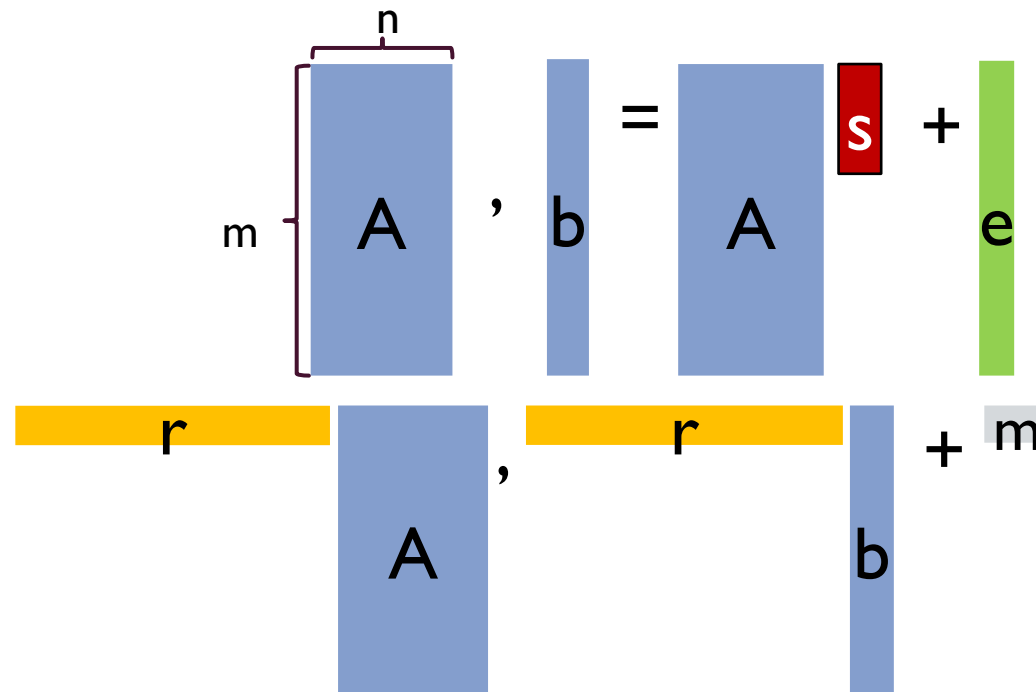
- Ctxt = $(\vec{r}^t \cdot A, \vec{r}^t \cdot \vec{b} + \lfloor (\frac{q}{2}) \cdot m \rfloor) \in Z_q^n \times Z_q$



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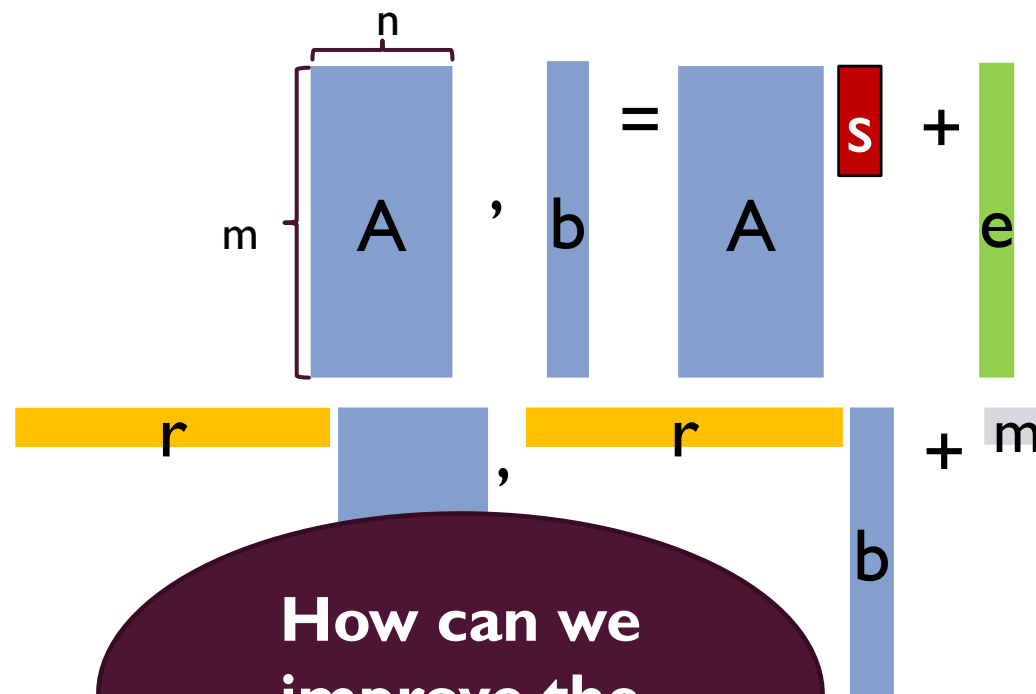


- pk \approx uniform by **LWE assumption** (Computational)
- Ctxt \approx uniform by **Leftover Hash Lemma** (Statistical)
- \Rightarrow Too large $m = \omega(n \log q) \Rightarrow$ Too Large public key, Slow encryption

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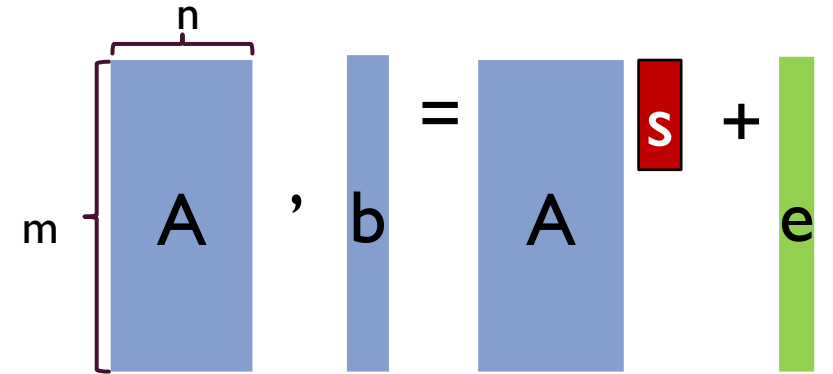


How can we improve the efficiency?

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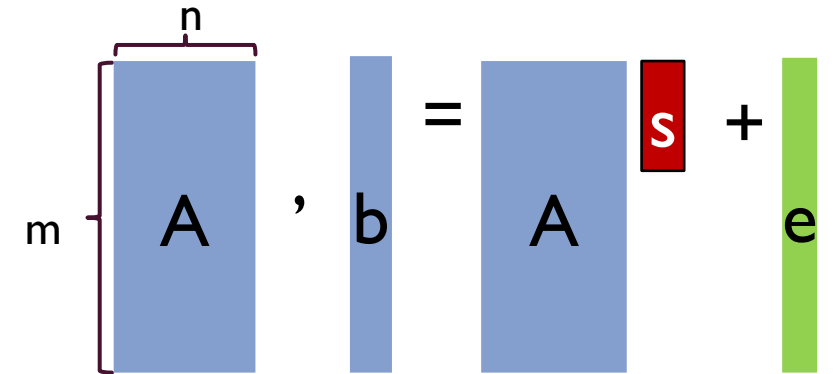
Lindner-Peikert Scheme [LP11]

- $pk = (A, \vec{b} = A \cdot \vec{s} + \vec{e}) \in \mathbb{Z}_q^{m \times n} \times \mathbb{Z}_q^m$

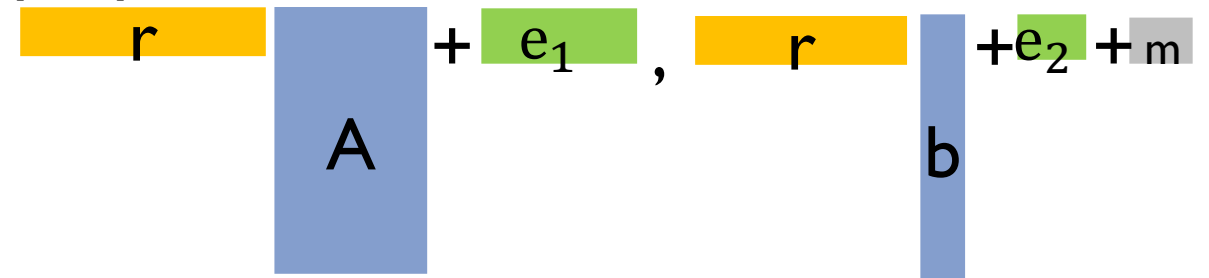


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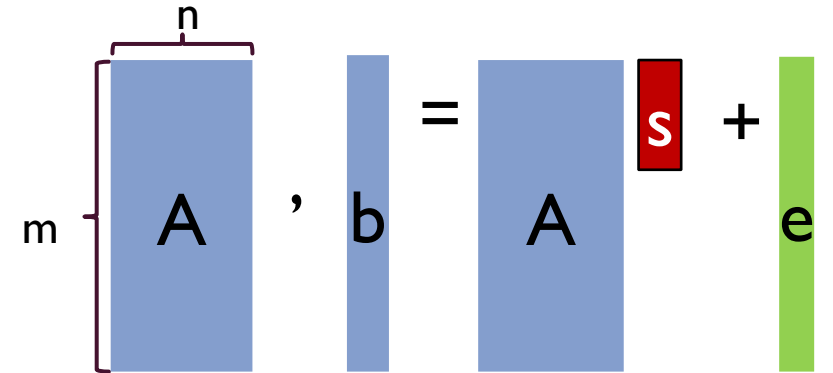


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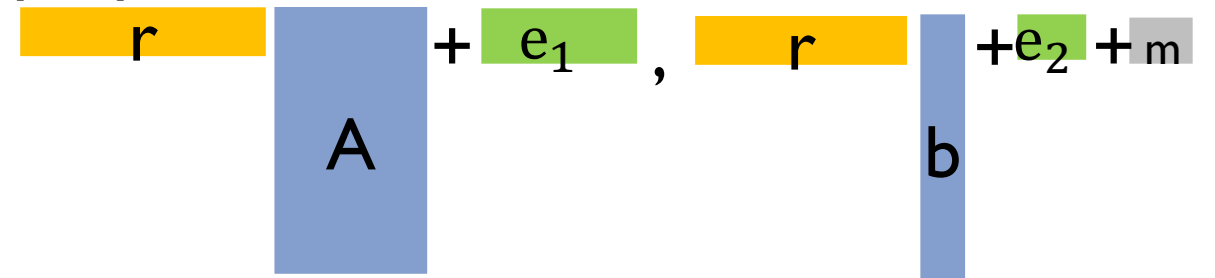


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- pk \approx uniform by **LWE assumption** (Computational)
- Ctxt \approx uniform by ~~Leftover Hash Lemma~~ **LWE assumption** (Computational)
 \Rightarrow Smaller parameter m !

Lindner-Peikert Scheme [LP11]

- By substituting Leftover Hash Lemma by the LWE assumption, **Discrete Gaussian Sampling** is required in every encryption stage.

- How to deal with Discrete Gaussian Sampling? 
 1. High-bit precision / exact Sampling [GPV08, BLP+13] \Rightarrow rather slow performance
 2. Inverse Sampling Method via look-up table [BCD+16]
 \Rightarrow much faster! But it still consumes a substantial portion of the encryption phase.

[GPV08] Gentry, Craig, Chris Peikert, and Vinod Vaikuntanathan. "Trapdoors for hard lattices and new cryptographic constructions." *Proceedings of the fortieth annual ACM symposium on Theory of computing*. ACM, 2008.

[BLP+13] Brakerski, Zvika, et al. "Classical hardness of learning with errors." *Proceedings of the forty-fifth annual ACM symposium on Theory of computing*. ACM, 2013.

[BCD+16] Bos, Joppe, et al. "Frodo: Take off the ring! practical, quantum-secure key exchange from LWE." *Proceedings of the 2016 ACM SIGSAC Conference on Computer and Communications Security*. ACM, 2016.



LWE + LWR based PKE Lizard

Learning with Rounding (LWR)

- Proposed by Banerjee-Peikert-Rosen in Eurocrypt'12 [BPR12]
- Instead of adding an error in LWE, just discard some least significant bits
⇒ “derandomized” LWE

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- Instead of adding an error in LWE, just discard some least significant bits
⇒ “derandomized” LWE
- The LWR problem is to distinguish m samples

$$\left(\overbrace{a_i}^n, b_i = \left[\frac{p}{q} a_i \right]_s \right) \in Z_q^n \times Z_p$$

from m samples uniformly chosen in $Z_q^n \times Z_p$

Hardness of LWR

- Researches on the hardness of LWR, which commonly aim to show $LWE \leq LWR$
 - [BPR12]: a super-polynomial modulus $q \geq p \cdot B \cdot n^{\omega(1)}$ where B is an upper bound of LWE errors
 - [AKPW13]: a polynomial modulus and modulus-to-error ratio
 - [BGM+16]: more general modulus, a bounded number of samples $m = O\left(\frac{q}{Bp}\right)$

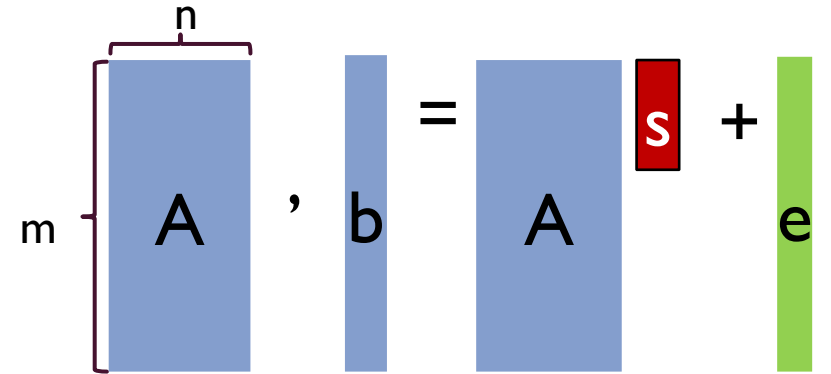
[BPR12] Banerjee, Abhishek, Chris Peikert, and Alon Rosen. "Pseudorandom functions and lattices." *Annual International Conference on the Theory and Applications of Cryptographic Techniques*. Springer, Berlin, Heidelberg, 2012.

[AKPW13] Alwen, Joël, et al. "Learning with rounding, revisited." *Advances in Cryptology—CRYPTO 2013*. Springer, Berlin, Heidelberg, 2013. 57-74.

[BGM+16] Bogdanov, Andrej, et al. "On the hardness of learning with rounding over small modulus." *Theory of Cryptography Conference*. Springer, Berlin, Heidelberg, 2016.

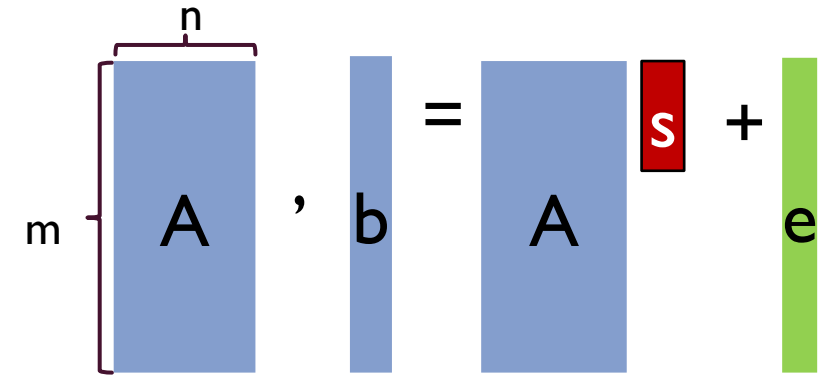
The Lizard PKE scheme

- **KeyGen:** the same with other LWE-based PKEs



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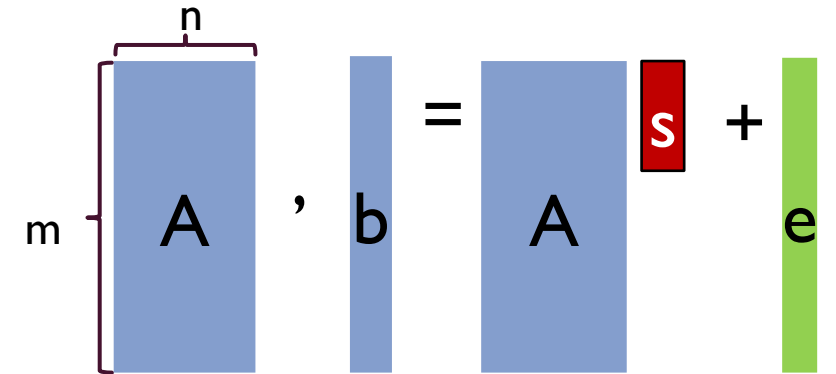


- **Encryption:** Take a rounding instead of adding some errors

$$\text{Ctxt} = \left(\left[\frac{p}{q} \cdot \begin{matrix} r \\ A \end{matrix} \right], \left[\frac{p}{q} \cdot \begin{matrix} r \\ b \end{matrix} \right] + \left\lfloor \frac{p}{2} \cdot m \right\rfloor \right)$$

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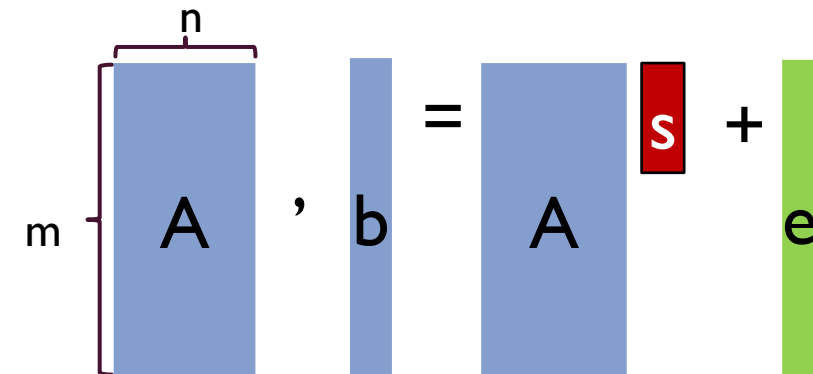
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- **Decryption:** Compute and Output $\left[\left(\frac{2}{p} \right) \cdot (c_2 - \vec{c}_1 \cdot \vec{s}) \right]$

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- **Decryption:** Compute and Output $\left\lfloor \left(\frac{2}{p}\right) \cdot (c_2 - \vec{c}_1 \cdot \vec{s}) \right\rfloor$

Satisfy **IND-CPA** Security under **LWE** and **LVR** assumptions

Parameter Choices

- In practice, the performance highly depends on the choice of secret distributions and parameters
 - **Our Choices** for Efficiency:
 - The secret key s is chosen as a **binary** vector
 - The ephemeral secret vector r is chosen as a **sparse binary** vector
- ⇒ **Faster** computation of $(\vec{r}^t \cdot A, \vec{r}^t \cdot \vec{b})$
- Moduli q and p are chosen to be power-of-two
- ⇒ **Simpler** rounding process done by just adding a constant and then right-shift (**almost for free**)

$$\text{(e.g., } \lfloor \left(\frac{p}{q}\right) \cdot x \rfloor = \lfloor \left(\frac{p}{q}\right) \cdot \left(x + \frac{q}{2p}\right) \rfloor)$$

Caution! - How many LSBs can be discarded?

▪ **(Correctness)** If we cut a large proportion  , the correctness will not hold. 😞

▪ **(Security)** If we cut too small proportion  , the security of a message will not hold. 😞

⇒ We choose a proper rounding modulus “p” to satisfy both security and correctness. 😊

Features of Lizard

■ Design Rationale; boost up the Encryption speed

- Encrypting **w/o Discrete Gaussian Sampling**
- Use **sparse binary** ephemeral secret \vec{r} .

■ Feasible parameters

- “Slam dunk”; achieve all the **negligible dec.fail.rate** & **conservative quantum security** & **better efficiency**
- Parameters were chosen by a core-SVP hardness methodology proposed in NewHope [ADPS16] considering all best known attacks (dual attack, primal attack)

■ Smaller Ciphertext size

- By discarding some LSBs, the ciphertext size is reduced with the factor $\frac{\log p}{\log q}$



Implementation

CCALizard: IND-CCA variant of Lizard

- Apply a variant of Fujisaki-Okamoto CCA conversion [HHK17]

(HHK conversion : IND-CPA PKE \Rightarrow IND-CCA KEM)

- IND-CCA PKE = IND-CCA KEM + One-Time Pad

\Rightarrow CCALizard satisfies IND-CCA security under Quantum Random Oracle Model

Performance and Comparison of PKEs

- Encrypting a **256-bit plaintext** with **quantum 128-bit security**

| Scheme | Enc | Dec | Ctxt (bytes) |
|----------------|---------------|---------------|--------------|
| RSA-3072 | 116,894 | 8,776,864 | 75 |
| NTRU EES743EPI | 102,008 | 109,582 | 980 |
| CCA-CHK+ | ≈ 813,800 | ≈ 785,200 | 804 |
| CCALizard | 32,272 | 47,125 | 955 |

[Table] Performance of our Enc/Dec procedures in cycles

- Our schemes were measured on an Intel Xeon E5- 2620 CPU running at 2.10GHz w/o Turbo Boost and Multithreading.
- CCA-CHK+ : [CHK+16], measured on Macbook pro Intel core i5 running at 2.60GHz
- RSA, NTRU schemes: measured on a PC with Intel quad-core i5-6600 running at 3.3 GHz processor, drawn from ECRYPT Benchmarking of Crypto Systems.
- RSA does not achieve a quantum 128-bit security.
- CCA-CHK+ achieves only a *quantum 58-bit security w.r.t. a core-SVP hardness methodology*



thank you!